

# Fan\_533\_TGIAT\_GobinsOfNecros

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## SUMMARY KEYWORDS

head, roll, synergy, greg, goblins, trench coat, coat, numerous, people, game, walking, goblin, corporate, lying, cheating, taylor, door, gun, butler, orcs

## SPEAKERS

Dan, Angela, Jesus, Billy, Dave, Daniel Rodriguez



Jesus 00:00

Hey guys, this is Jesus and I wanna thank the following Patreon listeners, Tristan Gilbert, Andrew Hanks, Tim, Cult of Knowledge, Ernie Carafa, Eric, Business Wolf Studios, Rick Browder, Nick Morgan, and Tom Bransfield. Thanks for helping these goblins survive the future.



Dave 00:21

[singing] 867-5309



Jesus 00:25

And deep in the core of the AI, one of the few left after the AI wars, there was a virus created that has lain dormant for so so long, only activated as a joke by a script kiddie in the distant past and they start playing the song [singing] 867-5309, 867-5309[singing] and the two robot start to sway.



Dave 00:53

The Roombas are dancing again.

D Dan 00:56  
Employee Jenny recognized, please enter.

A Angela 01:00  
Trying to come up off the top of my head an acronym for the Jenny virus.

J Jesus 01:10  
Welcome ladies and gentlemen to the Fandible.com actual play podcast. We're here to play Three Goblins in a Trench Coat. But it is not Dan, the creator who's going to be running this game it is I, Jesus, who's going to be running a quaint, calm game of Three Goblins in a Trench Coat just to give Dan a chance to finally play in the game he created.

D Dan 01:30  
Oh God know I made this thing I know- ugh.

D Dave 01:33  
I created you and I can destroy you!

D Dan 01:37  
More likely to destroy me.

J Jesus 01:39  
So as for those of you who have not listened to previous games, these characters are playing three goblins that reside within a trench coat in a world of fantasy and mystery. And also in a world where everything can and will kill them quite easily because everyone, for good reason, hates goblins. But these goblins are going to be on a mission. A mission- Well, who knows? We're gonna roll random and for that shit, so first, we need to find out who these goblins are. So starting with the belated birthday boy, Dan. Why don't you go ahead and first roll a d6 for me.

D Dan 02:09  
One d6!

J Jesus 02:10  
Yep.

D Dan 02:12  
That's a two.

J Jesus 02:13  
You're plump, plus one to health.

D Dan 02:15  
Heck yeah. Also, rude.

J Jesus 02:17  
Yeah. And one more.

D Dan 02:20  
Three.

J Jesus 02:22  
You- You are plump and with now also with a big mouth so plus one to lying.

D Dan 02:26  
Rude.

D Dave 02:28  
You know not gonna say anything inappropriate for a joke.

J Jesus 02:33  
It's fine. It's fine.



Dave 02:33  
Can't imagine why I would.



Jesus 02:35  
Angela, roll a d6 for me please.



Angela 02:37  
I've got a five.



Jesus 02:39  
You are cute. Plus One to lying.



Angela 02:41  
Aww.



Jesus 02:43  
You're adorable! And one more please.



Angela 02:44  
And one.



Jesus 02:46  
You have big ears. So you roll twice when trying to hear things and you keep the best result.



Angela 02:51  
Cool.



Jesus 02:52  
And David

D Dave 02:54  
All right. Cool. So it's a d6?

J Jesus 02:56  
d6.

D Dave 02:57  
Got a four.

J Jesus 03:00  
Buff. Roll twice when rolling to attack, keep the best result. And another d6.

D Dave 03:06  
Five!

J Jesus 03:07  
Big nose. Roll twice when trying to smell things, keep best result. Now we knew- now we're gonna roll randomly for your coat. We could be a wool coat, another coat, coat of many pockets. Random stuff, or, and this is a deal I just came up with literally right now.

D Dave 03:23  
Already modifying the game!

J Jesus 03:26  
Well, that's what it's there for.

D Dave 03:27  
Bold.

J Jesus 03:28

I have an idea for a wild magic coat that you can randomly roll like if anytime you're in trouble you can just roll it- randomly roll to see if you get anything interesting-

**D** Dave 03:38  
-or horrible!

**J** Jesus 03:39  
Horrible. I just got a random- went to a random website. Is that something you'd be interested or you wanna just roll for coat?

**D** Dave 03:42  
I appreciate what you're trying to do here? But look at one third of the Partridge Family that is on your screen right now. Now, I would like- I would like a wild science coat. Because it's three gobbos in a trench coat- and that is not even like remotely ridiculous. I think that it is Doc Brown from Back to the Future style, like Gizmo trench coat, and instead of fireballs and- and, and, and scrolls, we pull out gadgets that may or may not- most likely will not- Inspector Gadget style, will almost definitely not assist us. We're all Inspector Gadget and Penny is nowhere to be seen. I do like that as the tagline.

**J** Jesus 04:35  
Do you want the wild science coat?

**D** Dave 04:38  
Inspector Gobbo! Doo-doo-doo-doot.

**D** Dan 04:40  
I mean, I'll take it this is- I'm stealing this for my next game, Three Goblins In a Dirigible.

**D** Dave 04:45  
Yeah, so actually Inspector Gadget Trenchcoat!

J Jesus 04:48  
We're doing it, do you guys want a wild science coat?

A Angela 04:50  
I'll take it!

D Dave 04:51  
I, I, I, yes-

J Jesus 04:52  
because you just- ooh, I'm liking this already. Oh boy!

D Dave 04:54  
Deeply in my bones I want a wild science coat- because really what's more wild than science?

J Jesus 05:00  
Okay, so wild- Okay, first now we're going to choose the Goblin goal who wants to roll to see what the Goblin goal is if it's something we've already done before I'm gonna actually reroll it but just roll randomly see what happens.

A Angela 05:11  
I'll roll.

J Jesus 05:12  
Sure.

D Dave 05:13  
You what aah, you know what orcs call a wild science coat? Imperial Dakka.



Angela 05:18  
... I rolled a four.



Jesus 05:22  
Four.



Dave 05:23  
Went out with your friends-



Jesus 05:24  
You guys-



Dave 05:25  
and here you are.



Jesus 05:26  
You guys already kidnapped the baby previously let's roll that again.



Dave 05:31  
There's a soundbite.



Angela 05:33  
Three.



Jesus 05:34  
Kill the thing.



Dave 05:37  
As in the- the Fantastic Four thing? Because I feel like he's been through enough. Have you seen those movies?



**J** Jesus 05:44  
The year is 10,055. Far in the distant future. After a devastating war with artificial intelligence humanity barely survived. It needed another servant race, another creation and through many trials and errors, they created the genetically originated biological beings living in Necros- also known as: G.O.B.B.L.I.N.s.

**D** Dave 06:10  
Did you come up with an acronym or acronym for goblins?

**J** Jesus 06:14  
What do you think I was fucking typing for so long?

**D** Dave 06:17  
Yes, that's my dude!

**J** Jesus 06:21  
However, there was a-

**A** Angela 06:22  
Can you read through that- that acronym again?

**J** Jesus 06:24  
Yeah, it has two B's because it- the only way to make sense but genetically originated biological beings living in Necros.

**A** Angela 06:31  
I love it. Round of applause!

**J** Jesus 06:34  
Powered by the strange and chaotic substance known as Necros. These beings were created to be the perfect servant race, loyal, patient, stupid. However, their chaotic nature

still came through and they became a chaotic force across the galaxy. They were mostly wiped out and most people have decided to make sure they're no longer a problem. Sadly, though, every once in a while, a few colonies are found colonies that have an insidious almost, some would say scientifically impossible ability to hide amongst human society in a trench coat. This is the tale of these G.O.B.B.L.I.N.s on the world of Zaius. On this world, there's a small colony and these G.O.B.B.L.I.N.s have a mission, a mission given to them by their elder G.O.B.B.L.I.N., the oldest G.O.B.B.L.I.N. of the tribe, a whole 10 years old. You are told to head to the center of your colony. I say colony- it's more a cave you guys found that you guys kind of live in and you can barely breathe the oxygen. G.O.B.B.L.I.N.s though can breathe live on technically any planet, not for any biological reasons, you just... can. Whether it be an airless moon of Venus like atmosphere with heavy cloud cover and just temperatures reaching the hundreds. For some odd reason, no matter what type of planet it G.O.B.B.L.I.N.s are able to adapt. That's why they're so hard to kill.

**D** Dave 08:03  
It's not a good life though. It's not- It's like, a human can live on ramen. In theory.

**A** Angela 08:14  
G.O.B.B.L.I.N.s are just like all the creatures that work in the Flintstones like, 'enh, it's a living'.

**J** Jesus 08:22  
So you were told to head to the center of your colony to meet- to meet Kazakh, your G.O.B.B.L.I.N. overlord. You all go through numerous passages, through numerous G.O.B.B.L.I.N.s working on various projects because you are an inventive race. Your inventions tend to explode, but on occasion, they do something, and as you go through the passage, you go to the central chamber and see sitting on his throne made of brass and tin and rock is Kazakh surrounded by his elite body guards.

**D** Dave 08:55  
Is it-

**J** Jesus 08:55  
-all of them-

D Dave 08:56  
-Keezakh or Kazakh?

J Jesus 08:56  
Kazakh or Keezakh- it goes back and forth

D Dave 09:01  
Cool, calling them Kazakh-

J Jesus 09:02  
Pronunciation is hard for G.O.B.B.L.I.N.s sometimes they don't remember their own names

D Dave 09:05  
I get it

J Jesus 09:05  
It is I, my minions, Keezakh or am I Kazakh today? All right, Keezakh today! Keezakh, I am Keezakh. Who has come before me? Who has come to answer my call? It is !! Blergh! The originator of names. And my sister Flergh. Just kidding.

A Angela 09:32  
You're a two headed G.O.B.B.L.I.N., cuz I ain't playing your sister.

D Dave 09:38  
Like the like the ogres from Warcraft. I'm ready! I'm not ready!

A Angela 09:45  
And also standing here is Razeed, the small and cute!



Dan 09:53

'Sup? Greg.



Angela 09:54

Ah! Greg. Hello.



Jesus 09:57

Kazakh look, squints at all three of you. He is actually hard to- he can't really see you, although he doesn't like to admit and just starts to squint. Blergh. Razeed. Greg. I have before you a goal you must accomplish to truly become part of my Elite Guard, for I seen a strength within all four- six of you. There are six of you right?



Dave 10:24

The other the other three are on the way.



Jesus 10:26

Yes, of course. Yes.



Angela 10:29

They are also very quiet.



Jesus 10:31

Yes. Now you know that we on this planet have survived for many a year since I started this colony 10 years ago. But now the dreaded hu-mans have come to this place to make it a colony. Your mission-



Angela 10:49

Humans ruin the place, make it all breathable.



Dave 10:52

Oh god they multiply so quickly, and it's- they're everywhere all of a sudden. Ugh.

J Jesus 10:58  
They're gonna take away- they're gonna take away the rich ammonia atmosphere that we breathe-

A Angela 11:04  
They'll plant trees!

J Jesus 11:05  
They'll plant trees, grasses, and put li- more living things instead of the ammonia lichens we thrive on!

D Dave 11:13  
You know, I heard that they make poop, don't eat it.

J Jesus 11:17  
I-

A Angela 11:18  
That's so backwards. So backwards.

J Jesus 11:19  
That just- that just doesn't make any sense. I mean, you eat it- you eat the poop and the food comes out. It's the cycle of life.

D Dave 11:26  
What's happening with my voice that I'm trying to do for this Goblin I don't know what's going on here.

J Jesus 11:30  
You must-

A Angela 11:31  
G.O.B.B.L.I.N.s are very flexible people just- just go with it just go with it.

D Dave 11:33  
Yoga G.O.B.B.L.I.N.!

J Jesus 11:36  
You must go to this colony. I believe it is called Facility A. Part of the- what was it called the Tyler Corporation? I don't know what they make- they, corporations and business we don't do G.O.B.B.L.I.N.s, that's not G.O.B.B.L.I.N.some. But you must go in there infiltrate it, find their leader, their corporate head, and take his skull and maybe make it like a nice planter, potter thing. I don't know whatever you want to do with it. But you must take the skull!

A Angela 12:06  
Take the skull! Take the skull!

D Dave 12:08  
Take the skull!

J Jesus 12:09  
That is your mission. Any questions?

A Angela 12:14  
Do we have to plant something green in it because we just established that's what the humans want to do?

J Jesus 12:18  
I-

A Angela 12:18

And we don't wanna

**J** Jesus 12:19  
Actually that's a good point. I mean, get- make me a purple lichen thing, or maybe like some herbal I don't know what you- I dunno, whatever you wanna do.

**D** Dave 12:26  
So, so, take the skull and then-

**J** Jesus 12:27  
Yes.

**D** Dave 12:28  
And then anything else?

**J** Jesus 12:30  
No just- I just really just, I- I was being- said take the skull to be dramatic. But I just- I just want you to kill the guy.

**A** Angela 12:36  
Oh! Just dead, just dead. Just- just dead.

**D** Dave 12:39  
And who is this guy again? I'm sorry. It's because of all the humans-

**J** Jesus 12:42  
I don't know his name.

**D** Dave 12:44  
They all look aline.

J Jesus 12:44  
But he's part of the Taylor Corporation.

D Dave 12:47  
Kill guy. Okay, yeah, I got it.

A Angela 12:49  
The head, kill the head take the head.

J Jesus 12:51  
From what I understand from these corporations. The one with the fanciest suit is the head. The one in charge. So you kill him and the facility will fall.

D Dave 13:04  
But how will we infiltrate this corporation?

J Jesus 13:10  
I will show you do. Kyrrhack! And you hear a quick, quick steps and you see a very short purple G.O.B.B.L.I.N. with wild hair and like these massive sunglasses just roll in. Are these the ones? Yeah, okay. Yeah, I have for you- come to my lab! And he rushes off.

D Dave 13:32  
Okay, so, we're in Gremlins three okay, you guys, buckle the fuck up.

J Jesus 13:38  
And you're led to a large- use- design- a large laboratory. All right. I have been working for very long- ...the fuck? I look around at an ornate chrome-clad massive James Bond villain style, like, lab. Like what the fuck? This is my special lab. I took so long to make it to my specifications. And now it's ready for my

D Dave 14:02



We've been in- in this- this tunnel for like three months.

**J** Jesus 14:05  
Yes, I know! You like the giant laser? Made it myself. Out of twigs!

**D** Dave 14:10  
Why aren't we using the laser?

**J** Jesus 14:13  
The laser can cut through stone like it's nothing. I have a bomb that can take out half the planet right here. There's a giant red button-

**A** Angela 14:19  
Ooh please- that, we get that-

**D** Dave 14:21  
That's, yeah-

**J** Jesus 14:22  
There's a giant red button and everything. This will kill everyone.

**D** Dave 14:26  
Yes, let's use that-

**J** Jesus 14:27  
It's wonderful! Anyway I got you a coat.

**A** Angela 14:29  
Press the button,!

J Jesus 14:31  
The coat. As you can see-

A Angela 14:34  
Does it have buttons?

J Jesus 14:34  
-it's special. It has no buttons.

A Angela 14:37  
Why doesn't it have buttons, that's the [garbled]

D Dave 14:38  
It does have a factory inside of it. A factory specially designed to create objects for you to use on your mission. I call it: the Wild Science Trench Coat and you look at this trench coat and it looks it's sort of like- at first you look, it looks like a sort of like a regular white lab coat. But then, you notice it starts to shift and change and suddenly turns Technicolor. And then sort of like steampunk, and it shifts and changes. Colors like- yeah, I can't really make it like stick to one theme. Oh that won't stand out, that's good, that's good.

J Jesus 15:11  
It's all over the place. Yeah, but you know, I think you guys can make it work. It's fine. It's fine, it's fine. But if you're ever in dire need, you put your hand into the trench coat and pull out something that may, possibly, help you.

A Angela 15:26  
Why can't we have the laser with the big button? Or the bomber?

J Jesus 15:29  
It's mine! It's mine! You don't have- I have it!



Dave 15:32

All of our hair stands back as he- as they yell.



Dan 15:36

And then we look at each other like, man, I mean, he makes a good point.



Dave 15:41

Great, great. You just described pockets, but that's fine. I guess. If we were all lady gobos, this would be a huge deal, which-



Angela 15:51

It is a huge deal!



Jesus 15:55

But now you must choose. Now you must choose for each of you must have an assigned role in this trench coat. Unless you decide to change it later. But this is a very dramatic if I say it right now. Who shall be the head? Who shall be the torso? shall be the legs



Dave 16:14

Black lion!



Jesus 16:15

Choose wisely.



Dave 16:16

I'm the head I'm clearly-



Jesus 16:18

Any one of you can be the head, anyone, just anyone at all can do be the head.

D Dave 16:22  
Do we have to fight? I could fight, I could fight-

J Jesus 16:23  
Anyone else can be the head-

D Dave 16:26  
The smartest should be the head- the, the strongest-

J Jesus 16:29  
You- any, okay, fine-

D Dave 16:31  
Because you were smart enough-

J Jesus 16:32  
Blergh, you can you can be the head fine. You happy?

D Dave 16:34  
You're smart enough to do push ups at the gym and not go to stupid school thing.

J Jesus 16:40  
Who shall be the torso- control of the mighty hands?

A Angela 16:43  
Me, me! Hands pockets. Hands pocket.

J Jesus 16:45  
Razeed. You shall be the hands! And Greg! You shall be the legs, you shall be their strength! Who- you shall be the one stepping on the various pointy rocks across the road

towards the facility.

**D** Dan 17:07  
Hrm. Yeah, that- That seems about right.

**J** Jesus 17:10  
Very well then. Put on the trench coat. Now. Form up!

**D** Dave 17:15  
Yeah, and we all jump into place. On the trench coat.

**J** Jesus 17:18  
Yeah, there's little stepladder. So you can just kind of step on top of each other. You put on the trench coat? Yep. And the coat turns into a satisfied purple.

**A** Angela 17:27  
You know, I never thought of satisfaction having a color but-

**D** Dan 17:31  
Purple seems about right, actually.

**D** Dave 17:33  
I gotta say if you're a fan of Prince like I am, yeah, it does.

**J** Jesus 17:37  
Now go make it Purple Rain.

**D** Dave 17:40  
Oh, nice. Give you points if I could.



Jesus 17:45

Mm hmm.



Angela 17:46

So does our position in the trench coat? Give us something?



Jesus 17:50

Yes, it does. Let me switch back to this fantastic screen. Now, if you are the head, you gain plus one to lying. If you gain- if you are the torso, you gain plus one to health. And if you're the legs, you gain plus one to cheating.



Dan 18:07

Yeah.



Dave 18:08

And at some point, we can reach into the pockets. And-



Jesus 18:12

At some point at any point and I'm going to get, and, I'm going to open up- here's the truth. I'm opening up random, wild magic tables from all over the place on numerous websites just to see what happens.



Dan 18:22

I believe you mean wild science tables.



Jesus 18:24

What- sorry, you're right, right, wild science tables.



Dave 18:26

[singing] Wild, wild science.

J

Jesus 18:28

So who knows what could happen? All right, so you head out of the- you head out of the G.O.B.B.L.I.N. base, which is a cave. And start walking across the vast expanse of the planet towards-

D

Dave 18:39

I believe that we walk out of the G.O.B.B.L.I.N. base, which is just a cave and then the camera pans back further. And there is a clear shiny chrome dome with a like a telescope pointing out of it. Of the of the place we just came from with the crazy scientist gobo and it's clearly just a cave that looks like the Death Star crashed into it.

J

Jesus 19:01

And you start walking the path. It takes a day or two. But goblins are survivors plus there's plenty of like lichen to like, munch on and you guys are fine and you're used to the ammonia atmosphere.

A

Angela 19:12

I hide lichen in my pockets. Because I can.

J

Jesus 19:14

Oh yeah. Yeah, you make full use of those pockets, Razeed. It is-

A

Angela 19:17

[whispered] Pockets, so many pockets-

J

Jesus 19:20

And as you're walking across-

A

Angela 19:21

I am living my dream- people like to fantasize about all sorts of different weird things in role playing games. I just want plenty of pockets.

- D** Dave 19:31  
I just, I mean, you want plenty of pockets go play pool. Am I right? See what I did there, cuz pockets, in te pool? In the- Shut up, I'm the head! [laughing] Even the coat!
- J** Jesus 19:49  
You hear a call from the coat-
- D** Dave 19:51  
Even the coat gives me crickets! Jesus!
- J** Jesus 20:01  
And eventually, you see the massive walls of the facility, standard across any of the various Taylor Corporation bases just in case the planet has strange predators they're unaware of, because they need to protect their employees, their employees can't work if they're dead. That's actually one of the major signs on the wall as you get closer. And in front of the massive gate, now closed- closed with mag- powerful magnets. You see two giant security suits inside the- inside two, facility, with two facility guards in each- in each one, looking with guns pointed in random directions. What do you do as you start walking the road towards those doors?
- D** Dave 20:49  
Okay, as the head I think-
- A** Angela 20:53  
For now.
- D** Dave 20:55  
We can- I mean yes I think always, that's why I'm the head. But maybe I think for now and I'll take a nap and then the rest of you can just walk or whatever it is you do down there. Anyways, I think that we can, checking my stats, probably fool them into thinking that we should be in there. They look dumb. They look like they have big muscles and lasers. But it was- who's stupid enough to just have big muscles. Am I right? Let's do this.





Angela 21:30

Let's do this.



Dan 21:31

All right.



Jesus 21:33

So you guys start walking forwards. And you see those two mechs start moving their guns in your direction as you a lone person out of the base is just walking towards the facility



Angela 21:44

Walk faster, Greg. Walk faster.



Dave 21:47

Okay, all right. Well wave and be- be cordial.



Jesus 21:51

You guys look like you have to walk normally. Greg, give me a roll to- this just walk casually towards the door.



Dave 21:56

Walk casual just just, I don't know, fly casual.



Jesus 21:59

And that's going to be a cheating roll.



Dan 22:00

All right. And- so how's this game work again?



Jesus 22:03

Sorry, sorry. Not cheating, lying. You're trying to- sorry. Lying roll. Yeah.

D Dave 22:10  
So for those of us-

J Jesus 22:11  
Oh, right. Yeah.

D Dave 22:12  
For people listening in.

J Jesus 22:13  
Yeah. So freely- The way the game works is basically, you basically roll a d6, and if your role is equal to or below either lying or cheating you succeed.

D Dan 22:22  
Yeah. Right, which I did not, rolling a five.

J Jesus 22:25  
Okay, so you two on top think that you're walking casually towards that door. But it's sort of like it's- but on the other hand, it's, but what it actually is like, you ever go like, try walking in a straight line, but your eyes are closed. It's sort of looking like that as you're walking towards the door and just start steering towards the right. To like the actual mech instead of the door into himself.

D Dave 22:45  
OK, left. Okay, we're just going a little- okay, that's, I mean, you're casual.

J Jesus 22:48  
Yeah. And eventually you find yourself in front of- instead of stopping in front of the gate, and instead right in front of the gun of one of the giant mechs.

- D** Dave 22:55  
Oh, uhm. Oh, arms! Arms.
- J** Jesus 22:58  
Who the hell are you?
- D** Dave 23:00  
Touch the gun!
- J** Jesus 23:01  
Over giant speakers.
- D** Dave 23:02  
Trust me, trust me just- put your hands on the gun.
- A** Angela 23:05  
Don't want to touch the gun!
- D** Dave 23:06  
Just do it!
- A** Angela 23:09  
I touch the gun.
- J** Jesus 23:10  
Start- the gun starts to heat up. Ooh, you touched the gun.
- D** Dave 23:12  
Okay, Hey. Ooh, just wanted to make sure that this is all- this is all to code. Because I am the gun inspector. Mm hmm. Gun inspector, a totally normal thing that would be coming

out of the wastelanda. Now I'd like to talk to you about your, uhm... gun.

**J** Jesus 23:43  
Give me a lying roll. And what are you rolling at, just out of curiosity? What is your lying?

**D** Dave 23:48  
My lying is three.

**J** Jesus 23:49  
Okay.

**D** Dave 23:51  
So at or below?

**J** Jesus 23:53  
At or below.

**D** Dave 23:57  
I'm also the Brigadier General. Your call.

**J** Jesus 24:03  
The gun starts to heat up. Name and corporate number now!

**D** Dave 24:09  
Oh. I guess they are I have a brigadier general and gun inspector.

**A** Angela 24:15  
I want to hit the gun away.



Jesus 24:17

Give me a cheating roll.



Dave 24:22

This is going well.



Angela 24:24

Nope! I flail at the gun just like, eeeenh!



Dave 24:27

Ow, ow, the gun, it's hot. That's against OSHA regulations. Have you fools lost your minds?



Jesus 24:35

You- one last time-



Dan 24:37

Hey guys, guys.



Jesus 24:38

Name and corporate number now!



Dan 24:40

I have an idea.



Dave 24:41

Oh, God legs, what is it?



Dan 24:44

I run.

J Jesus 24:52  
Give me a roll as they start shooting you from behind as you run away from the facility.

D Dan 24:56  
Alright-

A Angela 24:57  
The shortest game-

D Dan 24:58  
That's a three, I made it.

J Jesus 25:00  
You made it! There are numerous blasts with those guns to your left, right. Potholes are being created all around you. Debris is everywhere. It is raining dirt, but you somehow survive and get past- get out of the range and into a range of hills.

D Dave 25:16  
I don't know how they saw through our ruse.

D Dan 25:19  
It's a mystery.

D Dave 25:21  
Well, I guess, only choice is Plan B.

A Angela 25:27  
What- what's Plan B?

D Dan 25:29

What's Plan B?

- D** Dave 25:33  
Considering that you're the B team, you tell me. I did Plan A. I did Plan A, and it was the best shot we had. I have to say- I gotta give respect to the people at the door they really they brought their A game against my A plan, so really like, that- if you think about it, like I'm one third of the team and I already did my part of the bargain so like, okay, two thirds, you're- you're both half the B team so this should definitely work because there's two of you one of me that just G.O.B.B.L.I.N. math.
- J** Jesus 26:05  
As- as you're there talking about A and B teams, you hear a [siren sound] off in the distance. You take a quick look past the hill, you see the doors start to open.
- D** Dave 26:14  
Reggaeton.
- J** Jesus 26:16  
Dale. So the doors slowly start to open. And you see what looks like three futuristic jeeps pop out, like these massive vehicles, as well as these, what look like, these two helicopters, rush out in the general direction you guys ran.
- A** Angela 26:31  
Uh-oh.
- D** Dave 26:32  
Oh, they must be looking for something.
- D** Dan 26:34  
Yeah.



Dave 26:36

So what's your plan B?



Dan 26:41

I mean, I already had my plan B.



Angela 26:43

I'm gonna pull something out of a pocket.



Dave 26:45

Wait, what?



Jesus 26:45

Oh, okay!



Dave 26:48

You just dig into there like-



Jesus 26:50

Roll!



Angela 26:52

I rolled a 27.



Jesus 26:54

As you guys- as the numerous vehicles and helicopters are getting close and there's no way to escape. All of you pause, frozen solid as all of you turn into rock.



Angela 27:05

What?



- J** Jesus 27:07  
And you look, you take on the form of just rock. As long as you don't move, they rush past and you- as you stand still, they just rush past you.
- D** Dan 27:14  
I run- no.
- D** Dave 27:19  
Okay. Looks like we got away with a clean... slate.
- J** Jesus 27:24  
[cough]
- D** Dave 27:27  
Son of a bitch, coat.
- J** Jesus 27:28  
Alright, so yeah, so you have currently taken the form of rocks, the vehicles have zoomed past and you look past the doors does seem open, although the mechanical guards are still there. What do you do?
- D** Dave 27:45  
Okay, so we're rock right now. Right?
- A** Angela 27:48  
Right.
- D** Dave 27:49  
Okay, okay, okay. So that. That's pretty cool. Wish there was another word for that, but I can't think of it. So, wait-

A Angela 28:02  
Shale we be on our way? Huh? Huh, huh? Ha!

D Dave 28:12  
All right. Let's not take this power for granite. Wow. Okay, tough crowd. Tough Coat.  
Tough Coat. Okay. So if we move independently, it looks like we- we- what if we roll? Can  
we rock... and... roll... to success?

J Jesus 28:20  
[cough]

A Angela 28:36  
What do you say Greg?

D Dan 28:49  
One way to find out.

A Angela 28:51  
Oh, let's do it.

D Dave 28:53  
Cool. So Jesus, what stat would this be that we're all rolling?

J Jesus 29:00  
Okay, so you're all have to work together to look like-

D Dave 29:04  
There's our first problem.

J Jesus 29:05

So are you just trying to sneak past or are you trying to rush in as a rock?

- D** Dave 29:08  
Literally trying to roll as a rock. Because we're a rock and therefore not an intruder. And they're robots. And it's three gobos. So I think my logic checks out.
- J** Jesus 29:22  
Alright, that sounds like a lying roll to me.
- A** Angela 29:24  
So all of us roll lying?
- J** Jesus 29:26  
Yeah all of your roll lying tell me what you get if you succeed.
- D** Dave 29:29  
Two!
- A** Angela 29:30  
Got a three, have a lying of four. I succeed.
- D** Dan 29:34  
Nope, that's a six.
- J** Jesus 29:36  
All right, most of you succeeded though.
- D** Dave 29:39  
Just little- We keep rolling around but there are little legs kicking out of the bottom of the rock.



Jesus 29:46

And that little, little ball of rock with the leg sticking out just starts rolling towards the door and the- and the machines, don't seem to notice it at first, but do notice the oddity of the legs and do start taking a few potshots. But the rolling rock keeps going. And going, few more pot shots, that rocky layer starts to disappear slowly, slowly, until eventually, all that's left is just a pile of goblins in a trench coat. The outer covering disappeared, but past the gates.



Dave 30:16

Now, does that count as a roll to see who is in what part of the trenchcoat?



Jesus 30:23

Ah, right, we're trying to see-



Dave 30:25

I mean we did just shatter rock over us.



Jesus 30:28

That is fair, I need one of you to give me a Come Together roll, roll a d6 and on a roll or two, basically we're gonna have to reroll to see if you guys like if- right now we're gonna see- we're gonna roll to see if you guys stick to your current positions or not. So some- one of you roll d6 and tell me if you get a one or two.



Dave 30:43

I'm the head. Therefore I'm in charge. And I got a three.



Jesus 30:49

You guys are fine. You're in our same positions as before.



Dave 30:51

We just pop up.



Jesus 30:55

And you see before you thankfully no one's around at the current moment. But you do see before you, past the wall you do see these various two to three storey, basically looks like concrete houses or buildings. But all of them are all of them maybe like 30 by 30-45, 40, 50 by 50. But all of them look very samey very corporate, there's no distinction between the homes and people walking. Just people walking in and out. All of them. All of them in what looks like, at first you thought maybe suits, but they're more like jumpsuits that look like they were almost painted like actual suits that they need to go use to go to work.



Dave 31:35

That's so strange. All of these buildings are the same measurements, but there's no ceiling. They can all hear each other. That's crazy. Why would you want that? It's like the screaming of animals in a cage.



Dan 31:53

I mean, humans don't make sense.



Dave 31:56

Yeah, I would say it's dehumanizing but have you seen what they do? It's disgusting.



Jesus 32:03

So right now you just see a bunch of random buildings people walking around up ahead.



Dave 32:09

Alright, we need to find a guy who's skull we need to take.



Angela 32:14

Jesus, what does what does Keezakh's chamber look like? What sets Keezakh's place apart from the rest of the G.O.B.B.L.I.N. cave?



Jesus 32:23

Well, first off, it's centered in the very center so that everyone has to come to him for

anything. It's also the biggest chamber and it has the most stuff.

- A** Angela 32:31  
We should find the biggest of their, their, their chambers in the center. That is where the head will be.
- D** Dave 32:36  
Yes, yes, of course. They will be trying to- they'll be trying to mimic us because they are lesser than.
- A** Angela 32:44  
We here first!
- D** Dave 32:46  
Uh-huh All right.
- A** Angela 32:48  
They come and they take and they try to say it's their own but they lie.
- D** Dave 32:53  
Greg, to thestuff!
- D** Dan 32:56  
I... begin walking in a random direction.
- D** Dave 33:00  
Yes, yes! Perfect.
- J** Jesus 33:03  
Give me a cheating roll to see if you head in the right direction.

- D** Dan 33:07  
All right, let's see. That's another six, so, I head in a random direction, presumably right at the guards again.
- D** Dave 33:16  
Remember when we started this game, you're like I can't wait till the dice betray me in a game that I made?
- D** Dan 33:20  
Yeah exactly. Nothing more fun than than the dice just just completely shattering any any hope you might have had in the game you made.
- D** Dave 33:29  
Mmhmm, cool.
- D** Dan 33:30  
Three goblins: Attack and Dethrone God edition.
- J** Jesus 33:36  
All right. So you walk as you- You see, you see the legs start walking you towards, Greg, start walking you in a random direction nowhere near the center of this place. And you walk into a random door- you get- didn't get a chance to read what the sign is- this sign is, but you walk in, and inside you see what looks like a crowd of random people, men, women of various ethnicities and standing in the center is this very tall, thin Caucasian woman with blond hair with a huge smile on her face. She's like oh my God, our final member for our corporate retreat. Are you too ready to become part of the corporate environment, become part of Taylor, because Taylor and you equals Taylor.
- D** Dave 34:22  
Yes. Nailed it.
- J** Jesus 34:26

Take a seat! First, a corporate video.

- D** Dave 34:28  
Okay, sit down, Greg, sit down, you're killing it right now. I can't believe you just led us into- oh my god there's not even a guard there's just a- well there's a guard but she's not armed. But, God, that hair is terrifying. Some sort of platinum beehive situation. Are there bees in there? In which case we should get the fuck out of here, man, because I don't want to deal with any sort of beehive.
- J** Jesus 34:52  
And the doors snap behind you.
- D** Dave 34:54  
Oh my god.
- J** Jesus 34:57  
There's a sign that says: NO ESCAPE-
- A** Angela 35:00  
Oh!
- J** Jesus 35:00  
FROM LUNCH!
- A** Angela 35:02  
Oh!
- J** Jesus 35:04  
And you do see there's a snack bar with corporate snacks, only \$1 each.



D Dave 35:08  
Oh, but it's Taco Bell. And, oh wait, no, and... White Castle.

D Dan 35:15  
Still in.

D Dave 35:18  
Still in!

J Jesus 35:21  
Anyway as you take a seat, you see a video pop up, a cartoon video of what looks like basically a sock puppet explaining corporate culture. And as all of you stand through watching this video, I need all of you to give me a cheating roll to survive. As the corp- as this sock puppet basically explains what it means to be part of the corporation, how you're all part of a family- that, we don't really care about- we care about money, but we care more about how you make us money.

D Dave 35:48  
Jesus, what's the name of the sock puppet?

J Jesus 35:52  
The name of the sock puppet is Moogie.

D Dave 35:58  
Fucked up name.

D Dan 35:58  
Rude.

D Dave 36:01  
Got a two.



Dan 36:03

Yeah, got a two, made the roll.



Angela 36:05

I did not make the roll. I got a three.



Jesus 36:07

So Greg, and Blergh, tell us how you survive this experience, how you keep your sanity, and Razeed, tell me how it feels to be part of the Taylor family.



Dave 36:18

So, we'll yeah, we'll go first. So, so, I'll go first is, ah, I think I'm playing solitaire in front of me like, that, like on the chair in front of me. Are there people, are there other people in the-



Jesus 36:35

Yeah, yeah there are other people but they're staring straight at the screen, like they're, like, mesmerized.



Dave 36:39

Cool. My character, Blergh, has taken the seat cushion from the chair next to him, from underneath the person sitting on it, placed it balanced on top of the heads of the people in front of him and is playing solitaire as the entire thing goes odd. Dan?



Dan 37:03

I'm just gonna assume that- what, Angela, what was your character's name again?



Angela 37:08

Razeed.



Dan 37:10

I'm just gonna assume that Razeed's feet are stuck in my ears at the moment so I hear nothing.

J Jesus 37:19  
Razeed?

A Angela 37:21  
Razeed just starts muttering along with the, with the, the, the video like, will continually evisculate the cloudified materials. We'll distinctively simplify e-business communities. Synergy!

D Dan 37:35  
Oh my god, Ange, fucking beautiful.

J Jesus 37:38  
Someone who's seen too many of those videos.

A Angela 37:40  
No, no, it's a corporate bs generator.

D Dave 37:43  
That's so good though.

J Jesus 37:45  
And, and and the- and the cult, I mean sorry, corporation chant ends with: Synergy. And the doors are allowed to open behind you. Remember, you're part of the Taylor family. You must never betray the Taylor family.

A Angela 38:05  
[whisper] Never betray.

- D** Dave 38:09  
Never betray- your head is a tray. Like still playing cards on their heads.
- D** Dan 38:17  
Never betray the company- never betray the company- never betray- betray the company- betray the company!
- D** Dave 38:23  
I'm like like my head is quivering as I'm about to actually land the final card on solitaire when all of the people in front of me stand up, scattering the cards and Blergh is just looking at it like, you sons of bitches, you've taken everything from me!
- J** Jesus 38:41  
All right, then you guys are I'm assuming leaving the building.
- D** Dave 38:46  
All right, Greg, get us out of here.
- D** Dan 38:49  
I walk in whatever direction seems-
- J** Jesus 38:52  
Eventually you find out where center is and start walking in that direction. And as you start walking, you do see a numerous people start going, well you see them going to work, some of them working on consoles, outside and inside. It seems like every building has numerous consoles for people to do their job. You actually see people that apparently on their lunch breaks also working on consoles. People like just sleeping and also working on consoles like, this entire facility is for work, period.
- D** Dave 39:21  
Is this like a professional gamer group, look, Razeed, are you ok down there?



Angela 39:28

Synergy.



Dave 39:31

Okay, well as I am the brain or the head, I don't find anything wrong with that. Let me just check my stats. Yep.



Jesus 39:43

And eventually you start walking towards the center and you see a giant six storey building, but unlike the other concrete building, this one is a tad just a smidgen fancier with the marble walls with with, gilded with a gold base. The door itself has these two marble columns to either side. The door also has these two mechs, but they're also- let's just say these like the mech outside of the- were sort of your generic like far future box-like mechs that you would see in like, say a Battletech game. Or those type of games. This one looks more like-



Dave 40:21

Robocop 2, like the-



Jesus 40:23

Sort of Robocop to it.



Dave 40:24

Yeah, also anti Robocop on-



Jesus 40:26

Exactly, but also like sort of gaudy, because it has like, inlaid with gold and like just almost a plastic marble finish. It is bad.



Dave 40:37

As a fan of house hunting shows, no, you don't do gaudy marble plastic finish, burn it to the ground.

A Angela 40:45  
I feel like that's a carcinogen.

J Jesus 40:45  
And you see, also- True.

D Dave 40:51  
Sorry. Took me a second to get that. Yeah.

J Jesus 40:53  
All right. So, and, and that you see that facility in front.

D Dave 40:57  
All right.

A Angela 40:57  
The head! The Taylor head.

D Dave 41:01  
Yes.

J Jesus 41:01  
And you do see a- you do see a sign, you see a giant sign. It says: home of Arnold Taylor, the fifth head of Taylor Corporation. And one of the greatest minds, that is part of your family. Synergy.

A Angela 41:16  
Synergy.

D Dave 41:17

Okay, that's a really long tagline. That's fine. Okay.

J Jesus 41:21  
Post-script:

D Dave 41:23  
Wow.

J Jesus 41:24  
And once my- Arnold the first built this corporation to-

D Dave 41:30  
Oh, so it's like Disney World, we're at Disney World. Right. That's great. Okay, now, what did we learn from last time?

A Angela 41:37  
Don't listen to your plans.

D Dave 41:39  
Right. So here's my plan. We walk right up, and we talk our way through. Okay, ready, Greg? Go.

D Dan 41:47  
Go.

J Jesus 41:49  
Greg, give me one more-

D Dan 41:51  
Yeah.

J Jesus 41:51  
Give me a cheating roll this time as you're confidently walking forward. Not really lying, you just want to get through that door.

D Dan 41:56  
So that's a six. Anyway I'm going back to that conference.

D Dave 42:00  
You- you start goose stepping towards-

A Angela 42:07  
Dan, did you get one of those trick dice, all sixes?

D Dan 42:10  
You know, I wish-

A Angela 42:11  
This is not the game to pull those out for .

D Dan 42:13  
I wish I could use that excuse.

D Dave 42:15  
Who would roll a trick die and not realize it until well into the game? That's absurd. We are professionals. We're better than that. Anyways, our gobos in a trench coat full of technology are goose stepping towards the monstrosity machines.

J Jesus 42:34  
So, so Blergh, you find yourself in a similar position with your head in front of a gun. State your name and corporate number and purpose.



D Dave 42:42  
Put your hands on the gun. Trust me. Put your hands on the gun.

A Angela 42:45  
Synergy, put my hands on the gun.

D Dave 42:51  
Synergy? And that's gonna be my roll. As I just-

J Jesus 42:56  
Give me a line roll.

D Dave 42:58  
Three, I made it. I just looked down- synergy? As you say- as both- as you start to say synergy, they both start to scan both of you, you see these green laser light scanning all throughout you. And then they say: synergy. I look up: synergy?

A Angela 43:18  
Synergy!

D Dave 43:20  
Synergy. And I, I kick below me towards Razeed to tell Greg, tell Greg to say synergy.

J Jesus 43:31  
Synergy.

A Angela 43:33  
Greg!

D Dan 43:33

What?

A Angela 43:36  
Synergy!

D Dave 43:37  
Synergy! Syner-three! One, two, three!

D Dan 43:39  
Synerthree.

D Dave 43:40  
Synergy!

J Jesus 43:45  
There's a long pause. You may enter if you have a purpose. What is your purpose? And what is your corporate number?

D Dave 43:56  
Son of a bitch. We seek the head.

J Jesus 44:03  
No, give me your numbers!

D Dave 44:05  
[singing] 8675309?

J Jesus 44:09  
And deep in the core of the AI, one of the few left after the AI wars, there was a virus created that was laying dormant for so so long, only activated as a joke by a script kiddy

in the distant past. And they start playing the song, [singing] 867-5309, 867-5309. And the two robots start to sway.

- D** Dave 44:37  
The Roombas are dancing again.
- D** Dan 44:40  
Employee Jenny recognized, please enter.
- A** Angela 44:42  
Was trying to come up off the top of my head an acronym for the Jenny virus.
- D** Dave 44:49  
Well, we'll come up with that.
- A** Angela 44:53  
Listeners, listeners. What is the acronym that makes up the Jenny virus?
- J** Jesus 44:59  
And the door opens as the machine start to sway with the Jenny virus.
- D** Dave 45:03  
Let's go inside, Greg, Greg, inside!
- D** Dan 45:08  
Inside.
- J** Jesus 45:10  
And Greg you, it's right in front of you, you can't, you can't, literally cannot miss it, you step inside and, you step into-



Dan 45:16

I'ma roll another six.



Jesus 45:18

That's why you're not rolling. You head into a very well appointed, what looks like living room that takes up the entire first floor, with numerous couches chairs, all of them look like they have never been sat- sat in at all, and you actually see what looks like a, what looks like a, a per- what looks like some sort of server, somebody in like a butler uniform, like just constantly like, wiping all the couches and the floor and stuff like cleaning stuff up, and in the back you see a stairs going up. You see the butler, Oh can I help you? It'sm it is a very tall Asian man. Can I help you?



Dave 45:59

We are here to see the head.



Jesus 46:02

You're here to see Arthut- Arnold Taylor the fifth, the head of the Tyler Co- Taylor Corporation?



Dave 46:08

Fucking sure, whatever.



Jesus 46:10

Can I ask? Are you going up wearing that? It is current- your suit seems to be not corporate standard. Also it is literally neon right now.



Dave 46:24

Oh, and I look down. Oh, Jesus Christ and are we just basically like ravers right now?



Jesus 46:31

You're basically ravers, right now, yeah.

- D** Dave 46:32  
We're basically just stumbling in from an EDM, like, shows like 3 days in the desert.
- J** Jesus 46:37  
EDM. It's like an EDM basically mated with a disco ball right now.
- D** Dave 46:40  
Oh, shit. So like, he is like, like, he's trying to shield his eyes. But this-
- J** Jesus 46:46  
Yeah, that this is, this is like a new corporate attire that I'm not aware of? What's going on here, what is this?
- D** Dave 46:51  
Yes, yes, it is. We are from RND. R- RGB. research gobo development
- J** Jesus 47:05  
Gobo.
- D** Dave 47:06  
What? Huh?
- J** Jesus 47:08  
Give me a lying roll.
- D** Dave 47:09  
You said gobo? That's weird. That's weird that you said that. I didn't say that. That's a six.
- D** Dan 47:17  
Yeah. Yeah. Feels great, don't it.

D Dave 47:23  
Wait, I'm sorry. Do you think that rolling shit in a game is a novel experience for me?

D Dan 47:32  
It clearly is for me, man.

J Jesus 47:35  
You see, the butler look is like, I see. Well, why don't you stay here and I'm just gonna quickly head upstairs to talk to him and he'll definitely come down. Give me one quick second, and he starts to walk away

A Angela 47:45  
I reach into a pocket.

D Dave 47:48  
Oh, shit. Yeah!

J Jesus 47:51  
Roll it.

A Angela 47:52  
42

J Jesus 47:53  
42. You pull your hands in the pocket and pull up with a ball. A thin ball was- and you hear something buzzing- a lot of stuff buzzing inside? What do you do with it?

D Dave 48:06  
I'd like to say 42 is not just a great number, but it's also a great age. Those who reach that age are actually distinguished individuals who make amazing games, and should-

- A** Angela 48:17  
Sounds really old to me.
- D** Dan 48:19  
Also, you know, those who reach 42 often tend to reach 43 and 43 is a bullshit age.
- J** Jesus 48:24  
Yeah.
- D** Dave 48:25  
But not recently, you know, just, just a few days over 42 which is- it's like, you know, like a fine wine. Plus a year. It's just you know, that's what that is.
- A** Angela 48:38  
I throw the buzzing ball at the butler.
- J** Jesus 48:40  
You throw the ball. it cracks open as soon as it hits the butler and you see what looks like a cloud of gnats encase the butler and he starts to scream.
- A** Angela 48:47  
Run, run, Greg.
- D** Dan 48:50  
I run.
- D** Dave 48:51  
Greg, Greg!
- D** Dan 48:52

Greg runs!

J Jesus 48:53  
Give me a roll, Greg.

D Dan 48:54  
I can roll.

J Jesus 48:55  
This one is a cheating roll. Don't roll a six again and you'll be fine.

A Angela 48:59  
For now you've put it up there Jesus.

J Jesus 49:00  
I know. That's why I said-

D Dan 49:02  
No six, I rolled a five. My cheating is four.

J Jesus 49:05  
Okay. You basically run into a couch and tumble- give me, somebody give me a hold together.

D Dave 49:10  
Son of a bitch, it's Greg, it's on Greg.

J Jesus 49:13  
Greg roll a d6 for me please. And is this a one or two so you'll probably make it this time?



D Dan 49:18  
Oh, no six again. Hey, there we go. I'll make all our hold together rolls. You guys make every other roll.

J Jesus 49:24  
Okay. You, you're still-

D Dave 49:25  
Because of the like weight distribution of three gobos in a trench coat. You don't have like a normal person who would pitch forward on their abdomen. We just go over like Gumby. Just like slack and then we're straight again. And-

J Jesus 49:39  
Yeah. Yeah-

A Angela 49:40  
So then it's like the the wavy arm dudes in front of a car dealership. It's like you flail down and then back up!

J Jesus 49:48  
Yep. All right, and you guys rush up the stairs, the screaming Butler behind you and you head to the second floor-

A Angela 49:54  
Synergy.

D Dave 49:55  
I would actually like to elect that Ange and I switch places, because we've gone the entire time without having to switch-

J Jesus 50:01

Fair enough!

**D** Dave 50:02  
Fuck that- I look- because think about like the camera angle like it follows us, we fall, we fall over the couch, behind the couch and then stand back up and suddenly you're just wearing my hat.

**A** Angela 50:13  
My pockets!

**D** Dave 50:15  
Are you okay with that Ange?

**A** Angela 50:16  
Yes yeah.

**D** Dave 50:17  
Alright, cool.

**J** Jesus 50:18  
So you rush upstairs to the second floor and in the second floor you see similar to the to that-

**D** Dave 50:23  
So now Ange gets a plus one on lying, and I get a plus one on cheating-

**A** Angela 50:27  
Health.

**D** Dave 50:28

Health?

J

Jesus 50:29

Health yes. You're on the second floor and the second floor you see what looks like- it's sort of like the strange facility for the weird G.O.B.L.I.N. mad scientist, like these numerous beakers and machines and test tubes and stuff like that. And you see what- in one of the test tubes you see a what looks like some sort of large systems that said medical facility slash rejuvenation chamber, and you see right below that little poster for Arnold's use only. And you see what looks like numerous scientists in the lab working on stuff. All in white coats and they all turn around and stare at you.

D

Dave 51:06

We're here to- What the hell? Oh my god. What?

A

Angela 51:09

Hello. I am here for the head. Synergistically.

J

Jesus 51:18

Give me a lying roll.

A

Angela 51:20

Rolled a three I'm good.

J

Jesus 51:22

They look at you. Finally! Come- come over here, says a tall, a tall-ish gentleman- come on, come on, come over here. I was waiting for someone to grab this.

A

Angela 51:31

Greg go that way. They're literally waving us. You can't get it wrong this time.

J

Jesus 51:34

Yep.

**D** Dan 51:34  
I go that way.

**D** Dave 51:35  
Watch him.

**A** Angela 51:37  
Do humans watch their own feet, I feel like that'd be weird.

**D** Dave 51:43  
Like my- my head makes that boop to look at our own feet. Ok, we're killing it. We're crushing it right now.

**J** Jesus 51:50  
Here we go. Ah, here we go. You see this, scientist go into what looks like, there's a large canister, it looks a little like a pot. He opens it up. Where- ah, here it is. And he puts his hand in and you hear a goopy sound and it pops out with what looks like a giant- like a large G.O.B.B.L.I.N. head. This one should be good enough, all right, here you go.

**D** Dave 52:12  
Where's the rest of its trench coat?

**J** Jesus 52:15  
You're going to take it or what?

**D** Dave 52:19  
My character like, sorry, Blergh, remembering his role all of a sudden straightens out his hands.

A Angela 52:25  
Yes, I'll take it!

J Jesus 52:26  
Yep. All right. All right. So you know the job- you, they told you the job right?

A Angela 52:34  
Yeah, you should, you should- you should tell me the job in case they got it wrong.

J Jesus 52:41  
Of course you got it wrong, training is always shit. Listen, okay, we go to the- go to that weird-ass G.O.B.B.L.I.N. cave. Those weird ass little creatures find it. put the G.O.B.B.L.I.N. head there and of course you know what's going to happen once they reaches enough critical mass with the G.O.B.B.L.I.N.s right?

A Angela 52:56  
Synergy?

J Jesus 52:58  
Oh yeah synergy with head explosions. Whoo. The psychic bomb's gonna be great.

A Angela 53:03  
I thought there were no G.O.B.B.L.I.N.s.

J Jesus 53:07  
That's what we want people to think. I mean, how do you think people would react if they do the Tyler Corp failed in G.O.B.B.L.I.N. extermination? Besides, these are just scum. Decent enough. Right. Let's put the G.O.B.B.L.I.N. bomb into the facility. It'll make all their heads explode. It's gonna be great. It has to reach I think maybe like 20 or 30 G.O.B.B.L.I.N.s. That should be enough and then as soon as that's close enough, all their heads are gonna explode. We're gonna wipe out the G.O.B.B.L.I.N.s off this entire planet. And it'll be Tyler Corporation owned. Now get out of here.

D Dave 53:34  
What about humans?

J Jesus 53:36  
What?

A Angela 53:37  
Erp, nope, nothing.

J Jesus 53:39  
Did you say something?

A Angela 53:39  
Nope!

J Jesus 53:40  
You got something in your stomach? You-

A Angela 53:41  
Haven't eaten.

D Dave 53:43  
Blub, blub, blub.

J Jesus 53:45  
You really should get that checked out, doesn't sound That doesn't sound good. That sounds like somebody with like a, I don't know like someone who tried to make jokes but just really can't land it most of the time. I don't know-

D Dave 53:55

Blub blub fuck you.

J Jesus 53:57  
Also a little snarky.

A Angela 53:58  
I mean, they're- you're not yourself when you're hungry!

J Jesus 54:03  
Ah, that's funny. That is funny. Oh oh. Have a drink.

A Angela 54:09  
Ah, don't, actually, don't, don't mind if I do and-

D Dave 54:15  
What?

A Angela 54:16  
Get the drink, get the drink.

J Jesus 54:20  
Take the drink! You're not- you're not taking the drink? You don't want to drink? Fine-

D Dave 54:24  
I take the drink, take it like, juggle the head with one hand-

A Angela 54:29  
And attempting to be very like, oh gosh okay, so now we get the the hilarious comedy trying to drink a drink when I don't have control over my hands.



Jesus 54:40

I know right?



Dave 54:40

I know exactly what happens.



Jesus 54:43

Okay, I you know, I would let you roll but if you have a good idea I'll let you just do what.



Dave 54:47

Drink goes into Razeed's mouth.



Angela 54:52

Okay?



Dave 54:52

But doesn't stop pouring when it's full. Dripping down Razeed, on to Blergh, then on to Greg. So we all get drunk.



Angela 55:05

Woo!



Dave 55:07

[singing] John Cena theme. I'm a man of the people, I'm a- I'm a G.O.B.B.L.I.N. of the people.



Jesus 55:13

And the alcohol and the drinking gives a certain reaction to the coat- of one of you roll for random table please let's see what happens.



- A** Angela 55:21  
We're rolling a 59.
- J** Jesus 55:23  
You take the drink and you see some of the alcohol hit the wild magic coat and it starts to go- This one is-
- A** Angela 55:28  
Wild science, wild science!
- J** Jesus 55:30  
Goes straight from a rave to- starts to sort of a bland-ish color, then a sort of grayish color, that's almost translucent. It's like oh, no, they're gonna see through it. But then you see realize you can't see yourself as you turn invisible. And so does all the other scientists around you. What the hell is going on? And you see beakers being tossed aside, people are trying to- freaking out wondering what the hell's going on.
- D** Dave 55:57  
Well, we got the head, I guess this is the head. Is this- wait, is this it?
- A** Angela 56:03  
No, this isn't the head that we can turn into a planter. We need to find the Taylor head!
- D** Dave 56:07  
Need to find the Taylor head.
- A** Angela 56:09  
The Taylor head! Run, run!
- D** Dan 56:11  
I run!

D Dave 56:11  
Greg, get us to a stair. Or- Yes.

J Jesus 56:17  
I'm sorry, Greg. Greg, I need you to give me a cheating roll please.

D Dan 56:21  
That's a four! I make it for once.

J Jesus 56:23  
Yep. And somehow bumping into numerous scientists along the way all of you invisible, eventually hit the stairs and start slowly walking-

D Dave 56:29  
I 100% believe that like as we bump against scientists, the more we bump against scientists, we get more vicious. So at first we're kind of like shoulder blocking them. And then by then the last one like we grab like Angela's character grabs him by the hair and I just kick him in the sternum and then Dan just kicks him in the nuts- because we're gobos we're not nice.

J Jesus 56:50  
And as you go up the stairs your invisibility fades and you see yourself surrounded by what looks like numerous genetically engineered creatures. Tall creatures, extremely muscular, with guns for hands. These wild tusks- you've heard of these. Another race they they thought to create that also didn't work out, called orcs.

D Dave 57:13  
The fuck is a name of orcs. That's the stupidest thing I've ever heard. At- now, hold on. Hold on. I put up my hands. Hold on. Orcs? G.O.B.B.L.I.N.s have two syllables- they couldn't even be bothered? Hu-mans. Orcs. What are stupid races? Elves. One syllable. Fucking dumb. And then they recreate- they're green like us, they're just reproductions but bigger, un-fucking believable, hold on and I just pull into my coat. I am. I am incensed.

- J** Jesus 57:48  
Give me a roll.
- D** Dave 57:50  
So what is that?
- J** Jesus 57:52  
A d100.
- D** Dave 57:55  
Oh, David, is it your first day?
- J** Jesus 57:58  
And you're like, all these- these are, these are, as far as you can tell all these orcs are basically just standing there they unresponsive like they're waiting for some sort of command.
- D** Dave 58:06  
Uh, listeners, let me know what O.R.C.s stand for. Uhm. 20- sorry, 92!
- J** Jesus 58:15  
You go into a pocket and you feel something cold, but not cold, like just cold as in like in temperature, just cold as something that makes you shiver. You take it out and you see a globe with a green glass and you say- you look at it. And you swear for a split second you saw a skull. And it seems like it's- it wants you to throw it.
- D** Dave 58:35  
Oh, I throw it- like I, like even if it was like, don't throw me, I'd be like too bad, fucker.
- J** Jesus 58:41  
So you- as soon as you hit the stairs, you throw it to the center of the room and a gas

cloud escapes. And it starts to hit the first orc, and you see that orc, unres- still unresponsive, start to decay and rot and that gas starts to spread in your direction. And your-

**D** Dave 59:03  
I created you! Greg, run!

**D** Dan 59:05  
I run!

**J** Jesus 59:07  
Give me a cheating roll Greg.

**D** Dave 59:08  
Oh please don't. Please.

**A** Angela 59:10  
Do we have to-

**D** Dan 59:11  
That's a two!

**A** Angela 59:11  
-be cheating anybody- ooh!

**J** Jesus 59:12  
You somehow- you somehow- Greg, in this moment is- is just bumping, jumping on orcs, going on tables. As these gas cloud is just spreading everywhere turning anything it touched into discay- discay- decayed matter, and eventually reach the stairs to the final floor. The gas behind you with the smell of rot.

- A** Angela 59:35  
Ooh sounds like my mom's cooking. We should- we should pick up like some of those beakers from the lab and we like use it for leftovers like a doggie bag.
- D** Dave 59:47  
That's not a bad idea, actually. But- Greg!
- D** Dan 59:50  
Yes!
- D** Dave 59:50  
Here we are. Okay, walk confidently into this room. Like we des- like we belong there. Yes.
- D** Dan 59:58  
I waddle into the room-
- A** Angela 1:00:00  
Synergy.
- D** Dave 1:00:02  
Why do you keep saying that word?
- A** Angela 1:00:04  
What word?
- D** Dave 1:00:05  
Synergy?
- A** Angela 1:00:07  
I didn't say that.

D Dave 1:00:08  
Okay, go on Greg.

D Dan 1:00:12  
I go on!

J Jesus 1:00:13  
You go on and you go to the final floor and in the final floor there is actually a small room behind- a small room with a few potted plants, a nice chair to sit in and to wait for your turn. And in front of there's a also a massive door also with what like a sort of plastic marble feeling with some gold across it and with large letters it says Arnold Taylor, the fifth at the top, and at the bottom and in each door, a square. It's all over the place. And to the right is a smallish woman typing on a computer.

A Angela 1:00:45  
Hello.

J Jesus 1:00:47  
Yes. Do you have an appointment?

A Angela 1:00:50  
We have Synergy.

D Dave 1:00:53  
What.

J Jesus 1:00:53  
Give me a lying roll.

A Angela 1:00:55  
I got a five!



Jesus 1:00:57

You succeed?



Angela 1:00:58

Yep. With- as the head my lying is at five.



Jesus 1:01:02

She looks at you. Very well. Please sit for the appropriate- required 10 minutes.



Dave 1:01:07

What? Oh no.



Jesus 1:01:09

Now tap, tap, tap it Tap tap tap.



Dave 1:01:10

Ask for bathroom, ask for a bathroom.



Angela 1:01:13

What's a bathroom?



Dave 1:01:14

I don't know. But humans are always going to it to.



Angela 1:01:17

May I use your bathroom?



Jesus 1:01:29

Sigh.

A Angela 1:01:29  
Did I say it right?

D Dave 1:01:30  
Yes.

J Jesus 1:01:35  
Head to the right over there. Open the door. There's the bathroom right there.

A Angela 1:01:41  
Yes, I will go. Right over there.

J Jesus 1:01:44  
Mm hmm.

D Dan 1:01:46  
I walk us right over there.

J Jesus 1:01:48  
You know what I'm gonna say you go- you can walk to a bathroom easily.

A Angela 1:01:51  
We're not trying to cheat anybody out of the bathroom.

D Dave 1:01:55  
So, when we get to the bathroom-

A Angela 1:01:56  
What are we doing here?



- J** Jesus 1:01:58  
You- you go into the bathroom and you see a large bathroom. Especiall for a bathroom for like, what? The maximum one or two people that visit this place. But it looks like it's massive. Only one toilet. But it is, as far as you can tell, 100 foot by 100 foot. Basically also the same weird ass marble plastic feel to it. Oh, soup with some sort of servant bot with a towel, and you see numerous snacks, as well as a table with a full course meal.
- D** Dave 1:02:22  
Sorry, what was that last part?
- J** Jesus 1:02:24  
Table with a full course meal. It looks like the food is fresh. Turkey. A couple of sandwiches. Actually one of the- a giant hoagie and some wine.
- D** Dave 1:02:38  
Okay, grab a towel. Please grab a towel. Oh, great. Head of the coat.
- A** Angela 1:02:45  
You're the one with the hands. Get the towel.
- D** Dave 1:02:47  
Right. Sorry. And I grab a towel. And then- Thank you for taking a towel from me use it well to caress your perfect body.
- A** Angela 1:02:58  
Oh, thank you?
- J** Jesus 1:03:01  
Synergy.
- A** Angela 1:03:03

Synergy.

J Jesus 1:03:04  
Synergy.

D Dave 1:03:05  
Okay, I kind of get the appeal now. Um, just, get us, grab the food- I didn't think this would be here. I had a totally different plan! But now it's just to steal food- no. To the food!

J Jesus 1:03:21  
Greg, do you walk towards the food?

D Dan 1:03:23  
Yeah, I do.

J Jesus 1:03:24  
Yep.

D Dan 1:03:25  
I probably was already walking towards the food, frankly.

D Dave 1:03:29  
And I look around for something stronger than wine. Just like, hands flailing knocking shit over, chicken going flying-

J Jesus 1:03:37  
You look you see oh, some sort of tequila. Vodka

D Dave 1:03:41  
That will do. Yeah. Moonsh- Oh! And I grab at that, twist up the- twist up the towel. Stick it

in there. And then: Okay, so I created my own science. Now. If our science goes bad, then maybe the- this science combined with the coat science will- will make super science.



Jesus 1:03:42

Yeah, but as you go through you realize that there is a- something deep in the back, a special product. Oh, it sounds strange. Something you've never heard of before. Me-keh, move shy, ma shine- Mohini? Moochie? Moonshine!



Angela 1:04:28

Synergy Science.



Dave 1:04:31

Syner-science. Yep. Yes. I mean, we are working on the branding. But sure, okay. Let's go talk to the head. If the head will not give us his head. We will take his head. Greg?



Dan 1:04:45

On my way.



Dave 1:04:46

To the head. Wait what?!



Jesus 1:04:49

And you start- walk out the door. And there's a pause as the Secretary looks at you. Did you wash your hands?



Dave 1:04:56

Camera cuts to us. Full on center cut. Center of the shot, and we are clearly three goblins. One of us is holding a Molotov cocktail. The other one- say yes.



Angela 1:05:12

Yes?

J Jesus 1:05:14  
Good. Door's open. And the doors slowly start to open.

D Dave 1:05:19  
Nailed it, head. Nice work.

A Angela 1:05:21  
Thank you.

D Dan 1:05:22  
I waddle through the door.

J Jesus 1:05:24  
Yep, you walk through the door and you see what looks like an 18th century hunting trophy room with the heads of numerous alien- alien species, both sentient and non-sentient. One or two gobos, although though these are- these gobbos are probably from a different planet because they seem bigger and tougher than the usual gobbo, as well, and there's a fireplace with a couple of nice chairs there and a nice throw rug, what looks like made from another beast and standing at a desk, and I'm saying, standing at a desk because the top of his desk is actually a miniature golf course, is- is, is who you assume is Arthur Taylor the Fifth, a very tall Caucasian man, blond hair with a- with like a sma- older gentleman with like maybe some blonde hair, but like some gray and basically seems to be playing some golf.

D Dave 1:06:16  
Okay.

J Jesus 1:06:16  
Yes, can- How can I help my- people, my fam- people part of the synergy- synergy Taylor Corporation.

A Angela 1:06:23

Synergy.

**J** Jesus 1:06:24  
Yes. Synergy I've seen you seen the video? You love it don't you?

**A** Angela 1:06:29  
With the mention of synergy I- Razeed kind of shuts down.

**D** Dave 1:06:33  
Ok, Razeed-

**A** Angela 1:06:34  
Synergy.

**D** Dave 1:06:35  
I was literally about to say okay, Razeed-

**J** Jesus 1:06:38  
Ri- So, corporate employee, state your purpose.

**D** Dave 1:06:42  
It's your- it's your call, it's your- it's your move now Razeed. Bring it home. We're ready-


**A** Angela 1:06:48  
To take the head. Bring it back. Serve it on a platter.

**D** Dave 1:06:52  
Okay, uh-

- J** Jesus 1:06:53  
Whose head is that you're aiming to take?
- D** Dave 1:06:56  
Sorry are you gonna have to go over this again-
- A** Angela 1:06:58  
Yours.
- J** Jesus 1:06:59  
Mine?
- D** Dave 1:07:00  
Okay bold strategy, but I feel like that might be detrimental to us-
- J** Jesus 1:07:02  
That is interesting. Now, why would you want my head, servant?
- D** Dave 1:07:08  
Okay, now I don't like that terminology-
- A** Angela 1:07:11  
To help the Goblin insurrection.
- D** Dave 1:07:13  
Wow, okay, we're just gonna put all our cards on the table!
- J** Jesus 1:07:20  
And you see him take- you see him go into his pocket, take out what looks like a monocle but there's like these circuitry all over it, looks at you. You are three goblins in a trench

coat.


 Dave 1:07:31  
Greg!


 Dan 1:07:32  
I kick him in the nuts!

 Dave 1:07:34  
Yep!


 Jesus 1:07:35  
Give me a cheating roll.

 Dave 1:07:36  
That's what I'm talking about.

 Dan 1:07:38  
Yeah, that's a two.

 Angela 1:07:39  
Yeah!

 Jesus 1:07:40  
You, you see, Greg-

 Dave 1:07:41  
We were a distance away too so it's like ah bupbupbupbup-



Jesus 1:07:45

He does a sort of Liu- Liu Kang shit kick. He's just- Oh, you stupid G.O.B.B.L.I.N.s! Oh, that- is let me tell you something, G.O.B.B.L.I.N.s-



Dan 1:07:56

I do not stop.



Jesus 1:08:00

My nuts! Stop kicking my nuts. Let me tell you something G.O.B.B.L.I.N.s. You- We failed you the first time, but we've discovered another way. We've discovered the next generation and a couple of panels open. And you see more of those orcs popping out but also heading those orcs, you see a Gobbo- a G.O.B.B.L.I.N. But this one has none of the wildness that is necessary to be a G.O.B.B.L.I.N. This is a corporate G.O.B.B.L.I.N. in a suit, with a briefcase. As he looks at you, says orcs, could you go ahead and take care of those disgusting wild G.O.B.B.L.I.N.s?



Dave 1:08:45

Razeed? Razeed? Now's your chance to get a- oh, what are they called- promotion!



Angela 1:08:54

Promotion?



Dave 1:08:56

Seize the brass ring Razeed, show the others that you should be the leader or... do you lack synergy?



Angela 1:09:09

Don't listen to that imposter! I am the head! You listen to me!



Jesus 1:09:16

Give me a lying roll!



- A** Angela 1:09:18  
Three!
- J** Jesus 1:09:20  
There's a pause from the orcs. And you see the other G.O.B.B.L.I.N. who's like no, you should listen to me!
- A** Angela 1:09:25  
No, listen to me. I'm taller. And the head.
- J** Jesus 1:09:28  
Oh, that's a good point. Oh no. You see the orcs turn towards the other G.O.B.B.L.I.N. And it isn't a pretty sight. I'm just gonna leave that there. I will leave that to the imagination of the listeners. And you see Arthur goes like well that was unexpected. Mmm hmm.
- A** Angela 1:09:42  
Haha!
- J** Jesus 1:09:44  
So G.O.B.B.L.I.N.s, correct? I'm assuming you want my head and I can understand that. But on the other side- and he tries to jump out a window.
- D** Dave 1:09:55  
Not before the- the moonshine-soaked towel that had formerly been used in a Molotov cocktail lashes around his neck like Indiana Jones' whip.
- J** Jesus 1:10:12  
Give me a cheating roll.
- D** Dave 1:10:13  
Ugh I got a five.

J Jesus 1:10:16  
One of you get- he's gonna jump out the window, unless one of you could think of something.

D Dave 1:10:20  
My- my brilliant plan didn't work! I don't know how.

J Jesus 1:10:23  
So Razeed or Greg think of something quick before he jumps out a window.

D Dan 1:10:28  
I mean- I really only got one move so-

A Angela 1:10:30  
Orc, grab his head.

J Jesus 1:10:32  
Give me a cheating roll.

A Angela 1:10:34  
Failed.

J Jesus 1:10:35  
All right, it's up to Greg. Greg, your final roll.

D Dave 1:10:38  
Just trust me run forward.

D Dan 1:10:40  
I do exactly that.



Jesus 1:10:42  
Give me a cheating roll.



Dan 1:10:45  
Cheating?



Jesus 1:10:46  
As he dodges the orc.



Dave 1:10:48  
Oh, we're just trying to follow him.



Dan 1:10:50  
Yeah, that's- that's a six again.



Dave 1:10:52  
We're just trying to follow him man.



Jesus 1:10:54  
All right, then. You see Arnold Taylor the Fifth jump out the window. And you guys follow?



Dave 1:11:00  
Greg just jump out the window.



Dan 1:11:02  
I jump out the window.



Dave 1:11:03  
Perfect, God. Wait, what?!



Jesus 1:11:05

There is a- And out of the fourth floor window the two of you jump and you have a few seconds before you land. What do you do, as you see Arnold crash down- slowly going down.



Dave 1:11:16

I take my arms and pull them into the pockets. And I hand each one of us one of the gadgets that I pull out.



Jesus 1:11:28

Ok!



Dave 1:11:28

Because I really want three rolls on this thing. I really want three rolls.



Jesus 1:11:32

Each of you roll a d100 for me please.



Angela 1:11:36

Nice, I rolled a 69!



Jesus 1:11:39

Nice.



Dan 1:11:40

I rolled a 99.



Dave 1:11:43

Problems, and-

A Angela 1:11:43  
You're rocking them high rolls tonight, Dan.

D Dan 1:11:45  
Yeah!

D Dave 1:11:45  
-problems and a gobo ain't one. Yes. I got a 90.

J Jesus 1:11:51  
Razeed, you pull out a simple- something that remembers a clear globe, you crush it and everyone turns invisible. Greg, you take out what's sort of like an energy ball. You crush it. And about a few seconds pass as you find yourself, instead of behind Arnold, in front of him, on the ground. Because according- because you went a few seconds into the future and actually already crashed into the ground, but, because it already happened, you didn't take any damage and. Blergh-

D Dave 1:12:27  
Yeah!

J Jesus 1:12:28  
When your intelligence and strength are swapped for the foreseeable future.

D Dave 1:12:32  
Oh no. That means when he crashes into us-

J Jesus 1:12:41  
And you- and, yeah with you as invisible Arnold crashes into you not dead but hurt. What do you do?

A Angela 1:12:48

Take his head to head!

J Jesus 1:12:50  
Who's attacking him?

D Dave 1:12:51  
I guess I will with all of my- Yeah, okay, cool. So I'm gonna roll my cheating, which is now two, and try to kill this guy.

J Jesus 1:13:06  
Do it.

A Angela 1:13:07  
All we need is to take his head.

D Dave 1:13:09  
Six. I don't understand! But- I've got him in like a headlock. And I'm yanking- by the way the rest of our body is still prone, so like, it's clearly just two child like green hands just trying to pull his head off.

J Jesus 1:13:23  
Alright, so Blergh failed. Razeed or Greg, what are you doing? You're trying to kill- you, as, as, as everyone else looking at the scene see- It looks like just Arnold's like just struggling by himself on the ground.

A Angela 1:13:37  
Head off- kick his head off, Greg.

D Dan 1:13:38  
Yeah. Try and kick his head.

- J** Jesus 1:13:40  
Give me a cheating roll Greg.
- D** Dan 1:13:42  
Okay yeah this was a six too. They're all just sixes!
- D** Dave 1:13:48  
Okay, so Angela-
- D** Dan 1:13:49  
What the fuck, that's the third-
- J** Jesus 1:13:50  
Dodging- dodging the blows from your kicks!
- D** Dave 1:13:53  
Angela, we, we made it a science coat. I need you. I need you to help us out here. Need you to be the clutch.
- A** Angela 1:14:00  
Alright, so since we're all kind of rolling about on the ground, I'm going to posit that, in fact, Razeed can reach a pocket at this point.
- J** Jesus 1:14:09  
Yes. Yeah.
- A** Angela 1:14:10  
And is just going to try pulling something out of his pocket.
- D** Dave 1:14:13

Please be a scimitar. Please just give-

A Angela 1:14:15  
85!

J Jesus 1:14:16  
85. Razeed! You take out a potion brimming with numerous colors, full of energy and power. Something that you're sure if you drink it, you might be the best gobbo around for a while.

A Angela 1:14:32  
Already am the best Gobbo around. I drink it.

J Jesus 1:14:36  
Whenever you roll, roll three and pick the best.

A Angela 1:14:40  
Ooh!

J Jesus 1:14:41  
What do you do next?

D Dave 1:14:45  
Oh no!

A Angela 1:14:45  
Are you okay, David?

D Dave 1:14:46  
I forgot all of my buffs. It's okay, go ahead. Drink a potion. And I just don't read my own



notes. It's fine.

**J** Jesus 1:14:53  
Yeah. Razeed, what are you gonna do next?

**A** Angela 1:14:56  
Ah, I'm-

**J** Jesus 1:14:57  
As energy courses through you as you become super gobbo. The Necros that- that powers your being- as the chaotic energy of being a G.O.B.L.I.N. is enhanced within you.

**A** Angela 1:15:08  
I'm going to get up in, in Arthur's face and the invisibility is fading you know other, other sciences at work- science people. And I- Razeed just gets in his face, and says like, you want to give me your head.

**J** Jesus 1:15:33  
Give me a lying roll.

**A** Angela 1:15:36  
Okay, I got a one, a five and a six. So that's two out of three are successes anyway, so give me his head.

**J** Jesus 1:15:45  
Blergh and Greg, you see, Razeed, just tell this guy, he wants his head again. And you see, you see Arnold stop, frozen solid, and says, of course- for synergy.

**A** Angela 1:15:58  
Synergy.

- J** Jesus 1:16:00  
And he takes- puts his hands next to his head. And through the power of mind control and whatever, rips off his own head.
- D** Dave 1:16:09  
His head done come off!
- J** Jesus 1:16:12  
And before he dies, politely hands it to you. And then topples to the ground.
- A** Angela 1:16:20  
We should go.
- D** Dave 1:16:21  
Run!
- J** Jesus 1:16:22  
And you hear screaming.
- D** Dan 1:16:23  
Run!
- D** Dave 1:16:26  
And we, still somewhat invisible, but now splattered in Kurosawa amounts of blood, run out like a Jackson Pollock come to life.
- J** Jesus 1:16:38  
All right. And with that, you guys rush out of the facility and head towards the base. To your- sorry, your G.O.B.B.L.I.N. cave. Final scenes.

**D** Dave 1:16:48  
I'm going to say this is Blergh. He- they- be as gender neutral. Gobbos don't have gender, I think maybe I don't know.

**A** Angela 1:17:02  
Gender's gross.

**D** Dave 1:17:03  
Genders are gross, because that's a human, other, you know, people's thing. And Blergh is- Blergh is very strong, and is in a fighting pit that they use to absolutely demolish and, and own because of their superior strength and brawn. And then it shows them just a sequence of them just getting pummeled over and over and over again. And occasionally like looking at me like I actually don't want to take that stance because I really don't. Oh, God. Okay, look, now I think that the odds are actually on you. So I think we could both make a lot more money if it- oh god! And so just over and over. And then finally it pans over from the, ah, from where the contestants are released in like wild animals to the midpoint of the barrier that keeps the, ah, the, the viewers away from the actual fight, and it pans over and it is- and it is Blergh with a headset on there. And a small tablet in front of him saying: And it's a hell of a fight tonight. So we've got two contestants one is- one is Xavier who is coming from the northern lands he's got a hell of a right swing, and then on the other side there is Northak, who is known for a ground and pound, it's gonna be a heck of a fight. I think they're really gonna complement each other styles, but the smart money is on Northak. This is Gobbo Fighting, I'm your commentator Blergh. Let's get to the ring.

**A** Angela 1:18:53  
For Razeed, this is deep within the G.O.B.B.L.I.N. cave complex, where she has put together some semblance of the the suited jumpsuits that we saw in Taylor Corp. And she has gathered some young and impressionable gobbos in front of her, and she is giving her best spiel talking about the synergy that is needed to to rise up in the ranks of the the Gobbo Corporation and you know there's there's lots of opportunities for advancement you make your own hours, and all you need to do is recruit five more G.O.B.B.L.I.N.s underneath you.

**D** Dave 1:19:38  
Oh, wow.



Jesus 1:19:40

Nice. Nice.



Dave 1:19:42

I got chills with that one, alright.



Dan 1:19:47

For Greg. I'll make it quick and simple. There's a spot in the back of the cave. And, y'know, Greg was never totally sporty kind of guy. But since this return, and all that walking and running around he did, you know, he's become a lot more active and so he's got a lot of the younger gobbos around him. And- and he's teaching them the new favorite sport in Gobbo cave, head ball, which, ah, which he is the best at.



Angela 1:20:20

He is.



Jesus 1:20:22

And with that we we finished playing Dan's game. Three Goblins.



Daniel Rodriguez 1:20:29

We finished we finished playing the broken travesty that you made, oh, ah, of my perfect game.



Jesus 1:20:35

Oh, come on. I gave this to you, Dan.



Dave 1:20:40

That's amazing.



Dan 1:20:42

No, I had a lovely time.

A Angela 1:20:46  
Aside from your ridiculous die rolls, I mean.

J Jesus 1:20:49  
Jesus Christ.

D Dave 1:20:50  
Thank you for playing the David of this game, by the way, Dan, I appreciate you taking the hit.

D Dan 1:20:54  
I'm blaming all of this on 2020

D Dave 1:20:56  
Yeah.

J Jesus 1:20:56  
That's fair.

A Angela 1:20:57  
Yeah, that works too.

D Dave 1:20:58  
Well, hindsight is-

D Dan 1:21:00  
Bleagh.

J Jesus 1:21:00  
Bleagh.

**A** Angela 1:21:01  
No, no.

**J** Jesus 1:21:03  
Then- Then with that we are closing out, so you people can get some sleep.

**D** Dan 1:21:06  
Yup.

**D** Dave 1:21:07  
All right. So everybody, have a good night, love you very much. Bye. And-

**J** Jesus 1:21:11  
Good night.

**B** Billy 1:21:13  
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